

MONDAY NIGHT BOUNTY TOURNAMENT

\$55 Buy-in No-Limit Hold'em Tournament with \$10 Bounties No Rebuys/No Add-ons/One re-entry

1. Player cost \$52 (optional dealer bonus \$3 for an additional 2000 chips)

Funds distribution: \$7 house entry fee.

\$45 goes to the tournament prize pool. \$10 Bounty per player, paid from the prize pool.

- 2. Players start with 8000 in tournament chips.
- 3. Each player will receive a bounty chip at the start of the tournament.
- 4. Signups start at the conclusion of the 2:00pm tournament. Players seated in live games have first priority. Players must pay at time of signup. No phone reservations accepted.
- 5. Blinds start at 25-50 and go up every twenty minutes. Fifteen minutes after break.
- 6. Each time a player is eliminated from the tournament, the player that eliminated them will receive that player's bounty chip and only that players chip.
- 7. Once a player is "all in," their bounty chip is automatically put into the pot.
- 8. A player can win multiple bounties and must be paid by the Poker Cashier as soon as they are eliminated from the tournament or, if they are the winner, at the end of the tournament. The winner (or winners should the players decide on chopping) will keep their own bounty. (Bounty chips will be redeemed at \$10 per chip)
- 9. Bounties are never split. If two or more players who split the pot eliminate a bounty player, the bounty is awarded to the player with the largest stack. If the stacks are equal, the winning player is the player who is sitting closest to the button.

10 or less players	11-20 players	21+players
1st <u>60%</u>	1ST - 50%	1st - 50%
2nd - 40%	2nd - 30%	2nd - 25%
	3rd - 20%	3rd - 15%
		4th - 10%

- 10. Alternates are accepted during first three rounds of tournament. At the conclusion of the break, no more alternates will be accepted.
- 11. Chopping (or saving part of) the prize fund is allowed provided all active players agree.
- 12. Jokers Wild Management reserves the rights to modify or cancel this tournament at anytime.

Round	Blinds	
1	25-50	
2	50-100	
3	100-200	
Color up \$25 chips. Extra chips are rounded up. Break time.		
4	200-400	
5	400-800	
6	600-1200	
Color up \$100 chips. Extra chips are rounded up. No break.		
7	1000-2000	
8	2000-4000	

Blinds double every round thereafter

Any dispute or situation not covered by these rules shall be resolved by the property's management in a manner that is fair to all parties. If the patron is not satisfied with management's decision, he or she may exercise their rights under NRS 463.361 et eq. and request the Nevada Gaming Control Board to review the matter. Must be 21 years of age or older to participate.

