



NOVEMBER 2011 – FEBRUARY 2012 AT 6:30PM

2nd Wednesday of each month

NOVEMBER 9 • DECEMBER 14 • JANUARY 11 • FEBRUARY 8

\$115 Buy-in No Limit Hold'em Tournament with
NO Rebuys NO Add On 1 Re-entry

Rules

1. Players Cost \$115.00

Funds Distribution:

\$10 House

\$5 Dealers

\$100 goes to the tournament prize pool.

2. Players start with 8000 in tournament chips.

3. Blinds start at 25-50 and go up every TWENTY minutes.

4. Play CASH GAME beginning at 12:30 PM and earn 1000 extra in chips for each hour played before the 6:30 tournament, 4000 extra in tournament chips Maximum

5. Early sign-ups for the tournaments begin on the Wednesday before the tournament of each month.

6. Alternates are accepted during the first three rounds of the tournament ONLY.

7. Chopping of the prize fund is allowed provided all active players at the final table agree on the chopping procedure. Bracelet goes to the chip leader.

8. Saving part of the prize fund is allowed provided all active players at the final table agree on the saving procedure.

9. Jokers Wild Management reserves all rights to change the blind structure of this tournament at any time.

10. 21 players registered in tournament (Minimum to receive bracelet)

10 or less players	11-20 players	21+players
1 st - 60%	1 ST - 50%	1 st - 50% PLUS Bracelet
2 nd - 40%	2 nd - 30%	2 nd - 25%
	3 rd - 20%	3 rd - 15%
		4 th - 10%

Round	Blinds
1	25 – 50
2	50 – 100
3	100 - 200
Color up \$25 chips. Extra chips are rounded up. Break time.	
4	200 - 400
5	400 - 800
6	600 - 1200
Color up \$100 chips. Extra chips are rounded up. No break.	
7	1000 - 2000
8	2000 - 4000

Blinds double every round thereafter.

Any dispute or situation not covered by these rules shall be resolved by the property's management in a manner that is fair to all parties. If the patron is not satisfied with management's decision, he or she may exercise their rights under NRS 463.361 et eq. and request the Nevada Gaming Control Board to review the matter. Must be 21 years of age or older in order to participate.