



RULES OF PLAY

RICOCHET POKER RULES AND PROCEDURES

INTRODUCTION

The object of **RICOCHET POKER** is to have the best poker hand, against other players and the dealer, to win a pot consisting of Ante and Play wagers. Ricochet Poker is a poker game played using a standard 52-card deck.

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1. To begin each round, all players and the dealer are required to place an equal *Ante* wager; the *Ante* amount is set by the operator. Optionally, players may also place a *Rapid Fire* and/or *HedgeBet* bonus wager.
 - a. The dealer places their *Ante* wager on the spot on the layout designated for collected all pot wagers.
2. Players are dealt two cards face up, while the dealer is dealt five cards face up.
3. If the dealer's five-card hand is equal to or better than the Kickout Hand limit (see Kickout Hand chart below), based on the number of players active in that round, the dealer folds their hand. The game continues with the players only.
4. Beginning with the lowest ranked two-card hand and proceeding through the hands from the lowest to highest, each player has the option to **Play** or **Fold**. Tied two-card hands are resolved by suit ranking (from lowest to highest): Clubs, Diamonds, Hearts, and Spades. For example, 6d-6h is lower than 6s-6c because 6s is the highest ranking 6.
 - a. If a player chooses to **Fold**, their *Ante* wager is collected and moved to the pot and the cards are discarded.
 - b. If a player chooses to **Play**, they must place a *Play* wager equal to the *Ante*. The player then is dealt three additional cards, completing their five-card hand.
5. If the current player's five-card hand beats the highest five-card hand(s) showing, the lower- ranked five-card hand(s) are discarded, and their *Ante* and *Play* wagers are moved to the pot.
6. If the current player's five-card hand does not beat the highest hand(s) showing – including all five and two-card hands – their hand is discarded and their *Ante* and *Play* wagers are moved to the pot.
7. If a player's five-card hand ties the dealer's hand, the player wins all ties and the dealer's hand is discarded.

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8. If a player's five-card hand ties another player's five-card hand, all tied hands remain active.
9. The game ends after all players have acted. At that point, the best poker hand (player or dealer) takes the pot.
 - a. If there is a tie between players, the pot is split between them, with the odd chip going to the player who acted last.

Optional Bonus Wagers

Rapid Fire

A player wagers that their initial two-card hand will beat (or tie) the dealer's five-card hand. The player's two-card hand can only rank as a high-card or a pair and cannot be ranked as a straight, flush, or straightflush. As such,

- The player loses against any dealer hand higher than a pair.
- When comparing high-card and pair hands, the highest ranking two-card hand wins. The dealer's kicker is not used.
- A tie is defined as an identical two-card hand, regardless of the dealer's kicker.

Hedge Bet

A player wagers that the dealer's five-card hand will achieve a triggering event.

Kickout Hands

Number of Players (Hands)	Kickout Hand Rank or Better
1	Pair of Kings with a Queen (KKQ)
2	Pair of Aces with a Queen (AAQ)
3	Two Pair, 10's High (TT22)
4	Two Pair, Aces High (AA22)
5	Three-of-a-Kind (222)
6	Three-of-a-Kind (QQQ)
7	Straight (A2345)

Notes:

1. Kickout Hands are determined based on the number live (active) hands per round.